

Peça para Grupo Instrumental

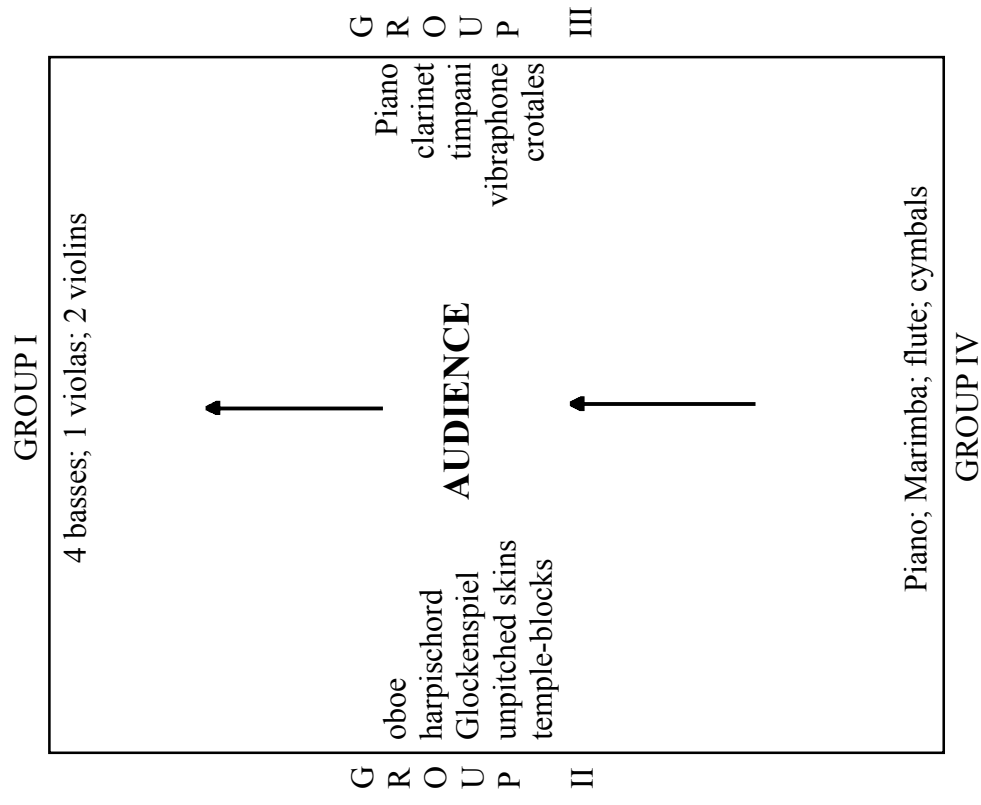
Work for Instrumental Group

by

Rael B. Gimenes Toffolo

Instructions

I - Stage and audience



note 1 - Flute, oboé and clarinet start together, positioned in group IV (behind audience). The oboe and clarinet must play your initial lines walking to your respective group.

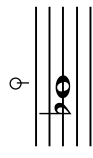
note 2 - The musicians in group II and III must wait the oboist and clarinetist arrive in your group to start playing.

If possible, the work must be played in a low-light place. The main idea is that the audience has difficult to see the musicians and at the end of the performance, when the musicians leave the stage, the audience has doubts if the performance ended.

All musicians play with the full score and follow the clues indicated in the score. The idea is omit the presence of a conductor.

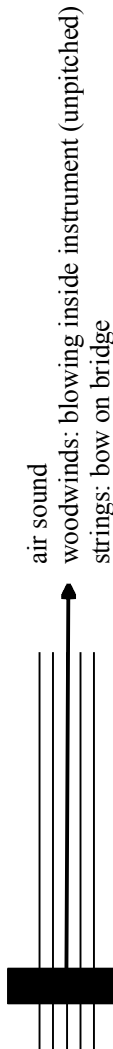
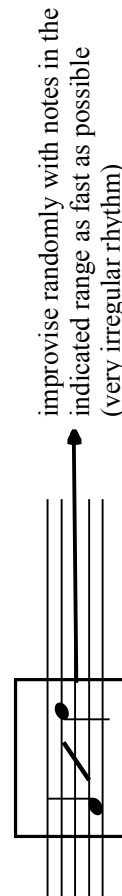
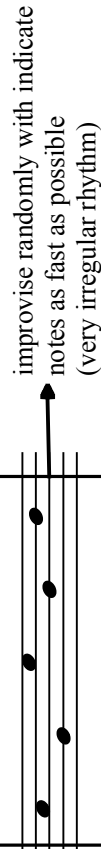
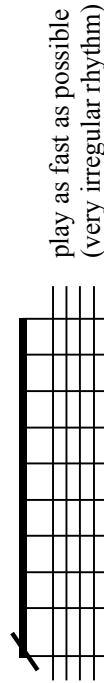
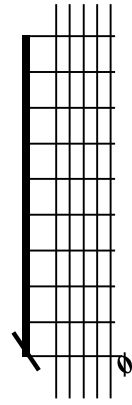
2 - Notation

Bartók pizz.



V = Vibrato

SV = senza vibrato (play without any vibrato)



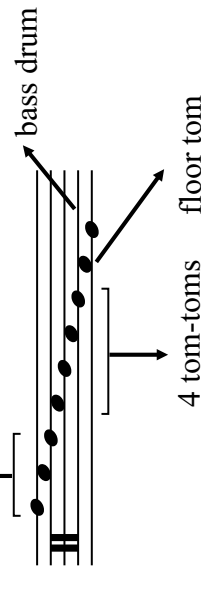
The accidentals are valid just for the notes that they indicate.

3 - Percussion Sets

GROUP II

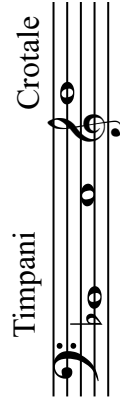
1 Glockenspiel

3 temple blocks (high; medium; low)



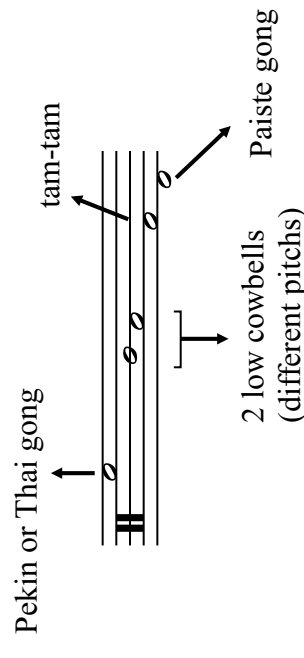
GROUP III

1 Vibraphone



GROUP IV

1 Marimba



Peça para Grupo Instrumental

à amiga Cinthia Tabuada

Rael B. Gimenes Toffolo
(2000)

Full Score

Violin I
con legno batuto *pp*
rhythmic as irregular as possible *cresc.*

Violin II
con legno batuto *pp*
rhythmic as irregular as possible *cresc.*

Viola
con legno batuto *pp*
rhythmic as irregular as possible *cresc.*

Contrabass I
con legno batuto *pp*
rhythmic as irregular as possible *cresc.*

Contrabass II
con legno batuto *pp*
rhythmic as irregular as possible *cresc.*

Contrabass III
con legno batuto *pp*
rhythmic as irregular as possible *cresc.*

Contrabass IV
con legno batuto *pp*
rhythmic as irregular as possible *cresc.*

Grupo II Oboe
pp
See note 1 in instructions page
Improvise random notes using the full range to instrument (be careful to not perform tonal patterns) *cresc.*

Hamsichord
pp
See note 2 in instructions page
Improvise random notes starting in high-range and gradually extend range to cover the full range of instrument (be careful to not perform tonal patterns) *cresc.*

Percussion
pp
See note 2 in instructions page
Improvise randomly using indicated instruments *pp*
soft mallet

Grupo III Clarinet in Bb
pp
See note 1 in instructions page
Improvise random notes starting in high-range and gradually extend range to cover the full range of instrument (be careful to not perform tonal patterns) *cresc.*

Piano
pp
See note 2 in instructions page
Improvise random notes starting in high-range and gradually extend range to cover the full range of instrument (be careful to not perform tonal patterns) *cresc.*

Percussion
pp
See note 2 in instructions page
Improvise random notes using the full range to instrument (be careful to not perform tonal patterns) *pp*
vibraphone

Grupo IV Flute
pp
See note 1 in instructions page
Improvise random notes starting in high-range and gradually extend range to cover the full range of instrument (be careful to not perform tonal patterns) *cresc.*

Piano
pp
See note 1 in instructions page
Improvise random notes starting in high-range and gradually reach the low-range (be careful to not perform tonal patterns) *cresc.*

Percussion
pp
Improvise randomly *pp*
set of cymbals
metal stick

Peça para Grupo Instrumental

ca. 10"

ca. 7"

ca. 15"

16

Vln. I arco SV *ppp* *dim.* V gradually decrease the velocity and increase the amplitude of vibrato

Vln. II arco SV *ppp* *dim.* V gradually decrease the velocity and increase the amplitude of vibrato

Vla. arco SV *ppp* *dim.* V gradually decrease the velocity and increase the amplitude of vibrato

Ch. I arco SV *ppp* *dim.* V gradually decrease the velocity and increase the amplitude of vibrato

Ch. II arco SV *ppp* *dim.* V gradually decrease the velocity and increase the amplitude of vibrato

Ch. III arco SV *ppp* *dim.* V gradually decrease the velocity and increase the amplitude of vibrato

Ch. IV arco SV *ppp* *dim.* V gradually decrease the velocity and increase the amplitude of vibrato

Ob. SV *pp* V gradually increase the velocity and amplitude of vibrato until transforme it in a trinado
breaths when necessary

Hpschd. *pp* *simile*

Perc. *pp*

Cl. (Bb) SV *pp* V gradually increase the velocity and amplitude of vibrato until transforme it in a trinado
breaths when necessary

Piano *pp* *simile* *cresc.* *una corda*

Perc. *pp*

Fl. SV *pp* V gradually increase the velocity and amplitude of vibrato until transforme it in a trinado
breaths when necessary

Pno. *pp* *simile* *cresc.* *una corda*

Perc. *pp* *let vib.*

c.a. 7"

Violin I *pp* gradually transform to unpitched air sound

Violin II *pp* gradually transform to unpitched air sound

Viola *pp* gradually transform to unpitched air sound

Cello I *pp* gradually transform to unpitched air sound

Cello II *pp* gradually transform to unpitched air sound

Cello III *pp* gradually transform to unpitched air sound

Cello IV *pp* gradually transform to unpitched air sound

Oboe *pp* breathe when necessary

Horns *pp* breathe when necessary

Percussion *mp* glockenspiel *let vib.*

Clarinet in Bb *pp* breathe when necessary

Piano *pp* breathe when necessary

Percussion *mp* vibraphone *bowled cradles* *let vib.*

Flute *pp* breathe when necessary

Percussion *pp* breathe when necessary

Percussion *mp* metal stick on cup *let vib.*

Peça para Grupo Instrumental

The musical score on page 5 consists of the following parts and instructions:

- Violin I:** *gradually transform from unpitched air sound to indicated pitch*, *ppp*, *mf*
- Violin II:** *gradually transform from unpitched air sound to indicated pitch*, *ppp*
- Viola:** *gradually transform from unpitched air sound to indicated pitch*, *ppp*
- Cello I & II:** *ppp*
- Contrabass I & II:** *ppp*
- Oboe:** *gradually transform from unpitched air sound to indicated pitch*, *mp*, *pp*
- Horns:** *ppp*
- Percussion:**
 - glockenspiel*: *soft mallet*, *pp*, *mf*
 - vibraphone*: *impasto*, *mf*, *pp*, *mf*
 - marimba*: *very soft*, *mf*
 - crotales*: *mf*
- Clarinet (Bb):** *gradually transform from unpitched air sound to indicated pitch*, *pp*
- Piano:**
 - inside the piano!*: *ppp*, *mf*
 - let vib.*: *pp*, *mf*
 - timpani's center of skin*: *pp*, *mf*
 - on keyboard*: *ppp*, *mf*
- Flute:** *gradually transform from unpitched air sound to indicated pitch*, *pp*
- Trombone:** *inside the piano!*, *ppp*, *mf*
- Percussion (bottom):** *on cup metal stick*, *very soft*, *pp*, *mf*

Peça para Grupo Instrumental

Score for Instrumental Group, page 6. The score includes parts for Violin I, Violin II, Viola, Cello I, Cello II, Cello III, Cello IV, Oboe, Horns (I-IV), Percussion (I), Clarinet (Bb), Piano, Percussion (II), Flute, Percussion (III), and Marimba.

Dynamic markings include *mp*, *mf*, *sf*, *f*, *pp*, *ppp*, *pppp*, *cresc.*, and *rit.*. Performance instructions include *Pizz.*, *breathe when necessary*, *noisy off!*, and *forearm cluster in the center of keyboard!*.

Repeat signs and first/second endings are present, particularly in the Piano and Percussion II parts. The Marimba part continues from the previous page.

c.a. 5"

Vln. I *mf* Leave the stage (with instrument)

Vln. II *mf* Leave the stage (with instrument)

Vla. *mf* Leave the stage (with instrument)

Cb. I *mf* Leave the stage

Cb. II *mf* Leave the stage

Cb. III *mf* Leave the stage

Cb. IV *mf* Leave the stage

Ob. *mf* Leave the stage (with instrument)

Hpschbd. *mf* Leave the stage
forearm cluster in the center of keyboard

Perc. *p* Leave the stage and let the instruments sounding

Cl. (Bb) *mf* Leave the stage (with instrument)

Piano *mf* Leave the stage and let the instruments sounding
use a wood stick to scratch the strings from high to low

Perc. *mf* Leave the stage and let the instruments sounding
limpiano

Fl. *mf* Leave the stage (with instrument)

Pno. *mf* Leave the stage and let the instruments sounding
continue the previous box
forearm cluster in the low range of keyboard

Perc. *mf* Leave the stage and let the instruments sounding